












Gunboat



Level	Waffen Kapazität 	Upgrade Kosten			Upgrade Zeit 	erforderliches HQ-Level 
		Holz 	Stein 	Eisen 		
1	12	50	-	-	1 min	1
2	14	180	-	-	2 min	1
3	16	1.240	-	-	30 min	2
4	18	4.500	-	-	1 h 45 min	3
5	20	10.000	-	-	3 h	4
6	22	19.800	-	-	3 h 45 min	5
7	24	26.400	2.400	-	4 h	6
8	26	40.000	6.500	-	5 h	7
9	28	66.000	11.300	-	7 h	8
10	30	105.000	21.300	4.100	8 h	9
11	32	166.000	42.000	11.600	12 h	10
12	34	228.000	82.000	21.800	14 h	11
13	36	350.000	163.000	43.000	16 h	12
14	38	490.000	297.000	84.000	22 h	13
15	40	690.000	600.000	166.000	30 h	14
16	42	1.200.000	910.000	330.000	42 h	15
17	44	1.710.000	1.530.000	600.000	54 h	16
18	46	2.450.000	2.020.000	1.000.000	60 h	17
19	48	3.030.000	2.760.000	1.000.000	66 h	18
20	50	3.400.000	3.300.000	2.000.000	70 h	19

Support	Start	weitere	Reihe	erfordert HQ Level
Artillery 	3	+2	3, 5, 7, 9 usw.	1
Flare 	2	+1	2, 3, 4, 5 usw.	3
Medkit 	6	+3	6, 9, 12, 15 usw.	4
Shock Bomb 	7	+3	7, 10, 13, 16 usw.	7
Barrage 	10	+6	10, 16, 22, 28 usw.	10

Smoke Screen



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